

## WG REQUIREMENTS

### Veterans

Beam, Bars & Floor.  
Execution – 10.00  
Special Requirements – 5.00  
Bonus – B - .2, C - .3, D - .4

#### Beam

1. Dance Series (Min 2 x A's...attempted)
2. Pivot (min full turn)
3. Acro (Can be static)

H/St)

4. Close to beam.
5. Dismount (min A)

#### Floor

1. Pivot (min full turn)
2. Dance Series (min 2 x A's)
3. 1<sup>st</sup> Tumble (min 2 x A's)
4. 2<sup>nd</sup> tumble (min 2 x A's)
5. Jump (Min A)

#### Bars

Min 5 elements

- No min value for both divisions-

### Novice

Beam, Bars & Floor.  
Execution – 10.00  
Special Requirements – 5.00  
No Bonus.

#### Beam

1. Dance Series ( No min value)
2. Half turn on 1 foot.
3. Acro ( Can be a roll or tuck

4. Close to beam.
5. Dismount (no min value)

#### Floor

1. Pivot (min full turn)
2. Dance series (no min value)
3. 1<sup>st</sup> tumble (can be one skill)
4. 2<sup>nd</sup> tumble (can be one skill)
5. Jump (no min value)

#### Bars

Min 5 elements

### Possible Start scores

Execution out of - 10.00  
Special Requirements fulfilled - 5.00  
15.00  
+ Any bonus skills-----